

# **Martín** Java Developer

I am a Java Developer and student who currently does freelancing, and specializes in Minecraft server development. I am currently looking for a part-time job, as my current objective is to gain experience and knowledge about the field.

## EXPERIENCE

#### **Freelance Developer**

During this period I made many plugins for multiple servers, from minigames to cross-server systems and from 1.8 up to 1.16. These are some examples:

- **wDuels**: A 100% customizable duels plugin for 1.16, that has stats collection and placeholders using PAPI, it enables players to duel in the wilderness.
- **XSEssentials**: An essentials clone, with tps, warps, homes, kits, an economy system, nick and other features that work across diferent servers, to bring a flawless experience to the players.
- **Schempacks**: A plugin that allows you to create schematics packed in blocks, that will be automatically built when the block is placed down.

I also made some projects outside Minecraft, such as discord bots, web dashboards and others, mainly utilising node JS and React.

## SKILLS

- Java
- Spigot API
- SQL Databases (MySQL, MariaDB and SQLite)

LANGUAGES

Spanish

🕌 english

- NoSQL Databases (Redis, MongoDB and InfluxDB)
- Maven & Gradle
- Git
- Linux

### **OTHER SKILLS**

- NodeJS
- ExpressJS for web backend and API development
- React for front-end

### **Minecub** - Developer

I worked for a hispanic 1.8 pvp server called Minecub, during this period, I worked on server projects, helped mantain the server's infrastructure, managed some of the server's machines and mantained and optimised old codebases. I have also worked a lot with databases like MySOL, Redis and InfluxDB during this period. - Discord.js

- JDA

- Adobe Photoshop
- Adobe Illustrator

🗠 dev.martin@protonmail.com



#### () IMartin3

martinl.dev